

## DMX Modes

### 8-Bit and 16-Bit Modes

These tables assume a DMX start address of 1. When a different starting address is used, this address becomes channel 1 function and other functions follow in sequence.

#### Standard 8-Bit (8)

Function	DMX Channel
Intensity	1
Pan	2
Tilt	3
Fixed Gobo	4
Color	5
Iris	6
Edge	7
Strobe	8
Zoom	9
Rot Wheel	10
Gobo Index	11
Control	12

#### Standard 16-Bit (16)

Function	DMX Channel
Intensity	1
Pan	2 - 3
Tilt	4 - 5
Fixed Gobo	6
Color	7
Iris	8
Edge	9
Strobe	10
Zoom	11
Rot Wheel	12
Gobo Index	13
Control	14

#### Enhanced 8-Bit (E 8)

Function	DMX Channel
Intensity	1
Pan	2
Tilt	3
Fixed Gobo	4
Color	5
Iris	6
Edge	7
Strobe	8
Zoom	9
Rot Wheel	10
Gobo Index	11
Focus Timing	12
Color Timing	13
Beam Timing	14
Control	15

#### Enhanced 16-Bit (E 16) - Default

Function	DMX Channel
Intensity	1
Pan	2 - 3
Tilt	4 - 5
Fixed Gobo	6
Color	7
Iris	8
Edge	9
Strobe	10
Zoom	11
Rot Wheel	12
Gobo Index	13
Focus Timing	14
Color Timing	15
Beam Timing	16
Control	17